Jack Leng Designer AND CODER

• Sketch • Figma • After Effects • 3D Studio Max

SKILLS

jackleng.net jack.leng@gmail.com +1 510 909 4466

## EDUCATION

Sep '08 – Jun '13	University of California, Davis	• React   • JavaScript (ES6)   • HTML5/CSS3
	B.A. in Design and History, minor in Chinese	<ul> <li>styled-components</li> <li>Storybook</li> <li>PostCSS</li> </ul>
		• MobX • Git • SVG • Photoshop • Illustrator

## EXPERIENCE

Apr '18 – Present	Freelance Designer / Front-end Developer at Children Now Oakland, CA	
	<ul> <li>End-to-end design and development of web data visualization tool for children's advocacy nonprofit</li> <li>Single-page React app with animated SVG "heat map" enables journalists, researchers, and policymakers to explore data on children's wellness by race, county, and year</li> </ul>	
	• Worked with non-technical staff to create internal tooling for future maintenance and modifications	
Feb '18 - Jun '18	Freelance Designer / Front-end Developer at Team SoloMid Los Angeles	
	• Wireframe UX and production React components for popular network of eSports statistics sites	
Oct '17 – Present	Tech Coach / Mentor at Hack the Hood Oakland, CA	
	<ul> <li>Volunteer HTML/CSS/JS teaching and one-on-one professional mentoring with nonprofit focused on connecting low-income youth of color to careers in technology</li> </ul>	
Oct '16 – Feb '18	Design Technologist at Sendbloom San Francisco	
	<ul> <li>Designed and deployed web workflows, integrations, and browser extension for enterprise sales tool used by large teams at LinkedIn and Dropbox</li> </ul>	
	• Spearheaded adoption of modern JavaScript, training team in React / JSX, CSS Modules, and MobX	
	<ul> <li>Created design component library with Storybook, simplifying design-developer handoff and standardizing visual styles across product</li> </ul>	
Dec '15 – Aug '16	Designer at Origami Logic Mountain View, CA	
	<ul> <li>Designed dashboard customization workflows for marketing analytics product used by Procter &amp; Gamble, Wells Fargo, and Intel, using Sketch and writing feature specs for PM / engineering</li> </ul>	
	<ul> <li>Also created animated onboarding sequence for mobile app, prototyped numerous improvements to existing product in HTML / CSS / JS, and produced graphics and illustrations for marketing</li> </ul>	
Oct – Nov '15	Design Technologist at Jut San Francisco	
	<ul> <li>Proposed visual/code standards, interviewed engineers and designers to bring coherence and consistency to a fragmented product and workflow (company abruptly shutdown in Nov 2015)</li> </ul>	

## EXPERIENCE, cont.

Jun '13 – Oct '15	Installation Project Lead at Consumer Energy Interfaces Lab Davis, CA	
	<ul> <li>Interactive and industrial design with 3D (three.js, vanilla JS) mobile web app for an installation intended to engage public with energy and social issues</li> </ul>	
	<ul> <li>Led team of mechanical, electrical, and software engineers in fabrication and implementation of design using Raspberry Pi / Arduino, working with behavioral scientists and campus facilities management to install project in UC Davis Activities and Recreation Center from June – September 2015</li> <li>Presented at Behavior, Energy, and Climate Change conference in 2014 and to visitors including Exploratorium, Frog Design, US State Dept., Ford, and KBHomes</li> </ul>	
	<ul> <li>Created inviting lab space for other members of research group; advised undergrads and grad students on design and code, and promoted their projects at school symposiums and open houses</li> </ul>	
Oct '14 - Feb '15	Isometric Product Pitch Animation for Lucera Labs Los Angeles	
	<ul> <li>Isometric After Effects animation showcasing alarm clock; earned Staff Pick on Kickstarter</li> </ul>	
Dec '13 – Aug '14	Spaceflight Presentation Animation for Eclipse Rocketry Club Davis, CA	
	• 3d and vector animations for Mars mission presentation at international student competition	
	<ul> <li>Worked with student engineers to produce seamless visuals (no camera cuts) with 3D Studio Max,</li> <li>VRay and After Effects that matched mission design document and their rehearsed speeches</li> </ul>	
May – Dec '13	Infographic and Product Designer at Stories of Solidarity Davis, CA	
	<ul> <li>UX, jQuery code prototyping, and large-scale print design for social media research project created to empower labor movements and build working-class solidarity</li> </ul>	
	<ul> <li>Conducted user research and presented work at UCLA Young Research Library, UCLA Labor Center, CITRIS day at UC Berkeley, and 2013 AFL-CIO National Convention</li> </ul>	
Oct '12 – Sep '13	Graphic Designer at Fruit and Nut Research and Information Center Davis, CA	
Jan – May '13	Contract Product Design and Pitch Animation for Stuffrage Davis, CA	
Oct '11 – Sep '12	Graphic Designer at CA Dept. of Toxic Substances Control Sacramento, CA	
Dec '11 – Mar '12	Graphic Designer at Campus Recreation and Marketing Davis, CA	
RECOGNITION		
May 2016	International Symposium of Electronic Art Hong Kong	
December 2014	Behavior, Energy, and Climate Change Conference Washington, D.C.	
August 2014	Inspiration Mars Student Design Contest: 4th place Houston	
April 2013	Design x Design UC Davis Student Competition: 1st place Davis, CA	